



# GAME GUIDE



POTAWATOMI  
HOTEL & CASINO



TOPGOLF  
SWING SUITE



**When it comes to play,** the possibilities are endless inside the Topgolf Swing Suite. Our interactive simulators offer a variety of golf and non-golf games.

Go from smashing a 7-iron to striking out a batter with a fastball in a matter of minutes. It's all that and more when you step up to the big screen.

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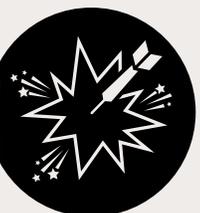
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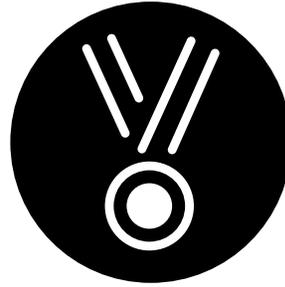
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## OVERVIEW

*If you've been to an outdoor Topgolf venue, this game mirrors the signature Topgolf game.*



# TOP CONTENDER

### EQUIPMENT

Choose from any available golf clubs provided by Topgolf Swing Suite.

### GOAL

Achieve the highest cumulative score after completing all shots by successfully hitting the golf ball into targets.

### HOW

Accumulate points by successfully hitting the golf ball into any of the targets on the screen. More points are awarded for hitting closer to the center of each target. Double points are awarded for hitting the glowing targets.

### LEVELS

**BEGINNER:** The glowing targets will rotate between the three targets closest in distance. Double points are awarded for hitting glowing targets.

**ADVANCED:** The glowing targets will rotate between the three targets furthest in distance. Double points are awarded for hitting glowing targets.

### TIP

- When possible, hit the glowing target that is furthest in the distance for maximum points.





# TOP CHALLENGE

## EQUIPMENT

Choose from any available golf clubs provided by Topgolf Swing Suite.

## GOAL

Land each ball closest-to-the-pin and achieve the lowest cumulative score from each tee box.

## HOW

Hit balls from the designated tee box and land the ball closest-to-the-pin. The closer to the pin the ball lands, the lower the score. The winner is the player with the lowest score. (Penalty points are assessed for landing off the green.)

## LEVELS & YARDAGES

### NON-TOURNAMENT MODE: 4 BALL OPTION ONLY

- Beginner: 2 balls from 93 and 2 balls from 126 yards
- Advanced: 2 balls from 138 and 2 balls from 167 yards

### TOURNAMENT MODE: 2 BALL OPTION & 4 BALL OPTIONS

- Beginner 2-Ball Option: Hit 2 balls from 76 yards
- Beginner 4-Ball Option: Hit 2 balls from 76 and 2 balls from 103 yards
- Advanced 2-Ball Option: Hit 2 balls from 149 yards
- Advanced 4-Ball Option: Hit 4 balls from 177 yards

## OVERVIEW

*TopChallenge is a closest-to-the-pin game that transports players to a tee box on an imagined golf course.*

*Penalties are assessed for landing off the green. Landing a ball a couple inches one way or the other can be the difference between winning and losing.*



## OVERVIEW

Test your ability to accurately hit your shots. Players hit balls to try to close each of the 9 sections in a designated target.

The Beginner level uses only the Yellow Target. The Advanced level uses only the Green Target.



## TOP PRESSURE

### EQUIPMENT

Choose from any available golf clubs provided by Topgolf Swing Suite.

### GOAL

To close out each of the 9 sections of the designated target.

### HOW

Accumulate points by successfully hitting into all 9 sections of the designated target.

### LEVELS

**BEGINNER:** Focuses on the Yellow Target.

**ADVANCED:** Focuses on the Green Target.

### TIPS

- Players who have golf skills may have an easier time accumulating points than non-golfers.
- No points will be awarded for hitting any other target than the designated target.





# VIRTUAL GOLF

## EQUIPMENT

Choose from any available golf clubs provided by Topgolf Swing Suite.

## CHOOSE FROM 84 COURSES

### INCLUDING:

- Bandon Dunes
- Kapalua Bay and Plantation
- Oakmont Country Club
- Pacific Dunes
- Pebble Beach
- PGA National
- Pinehurst Country Club #2
- Royal Melbourne
- Sea Island
- Torrey Pines
- Whistling Straits

## TIP

- When putting, place the ball in front of the hitting mat, between the mat and the first track.

## OVERVIEW

*Play the top courses from around the world, complete with immaculate fairways, crosscut greens, water hazards and even wildlife.*



## OVERVIEW

*Defend yourself against a trio of zombies!*



# ZOMBIE DODGEBALL

## EQUIPMENT

Use the Dodgeballs provided by Topgolf Swing Suite team when playing this game.

## GOAL

Score as many points as possible during the allotted 60 seconds by hitting the head or body of a zombie. Red zombies score more points than yellow zombies and yellow zombies score more points than green zombies.

## HOW

Accumulate points by hitting zombies with dodgeballs. Head shots eliminate the zombie and will accumulate more points. If zombies reach the front fence, the players remaining time will be eliminated.

## LEVELS

**BEGINNER:** The Player faces zombies in a barnyard setting.

**ADVANCED:** The Player will face off against clown zombies with a carnival themed background.

## TIPS

- Hits to the red zombies' heads score more points.
- Make sure that you are only throwing one ball at a time - only one ball will track at a time.
- Don't get too close to the screen and step on the tracks causing the ball to track incorrectly.
- Multiple Players can play at the same time - just make sure that only one ball is being thrown at the screen.





# BASEBALL PITCHING

## EQUIPMENT

Use the Soft Serve Baseballs provided by the Topgolf Swing Suite team when playing this game.

## GOAL

To score as many points as possible within the allotted 9 pitches.

## HOW

Points are accumulated by completing "Strike-Outs." A strike-out consists of 3 strikes. No points will be awarded for completing a single strike. Points will be deducted if the batter gets a "hit." If the "Pitch Clock" counts down to zero, one of the allotted balls will be lost.

## LEVELS

**BEGINNER:** The Player will face off against a team of Zombies.

**ADVANCED:** The Player will face off against a team of human avatar baseball players. The virtual batter is much more likely to achieve a "hit" in the advanced option.

## TIPS

- For the best chance at getting a strike-out, aim for the on-screen "Strike Zone" box and throw the ball hard and fast.
- Make sure that when playing, you don't get too close to the screen and step on the simulator "tracks," causing the ball to track incorrectly.

## OVERVIEW

*It's the bottom of the 9<sup>th</sup> inning and you're the pitcher trying to protect a three-run lead and strike out the opposing team with nine pitches.*



## OVERVIEW

Try to hit the on-screen target using a hockey stick and street hockey ball.



# HOCKEY SHOTS

## EQUIPMENT

Use the Hockey Stick and NHL® street hockey ball provided by the Topgolf Swing Suite team when playing this game.

## GOAL

To score as many points as possible in 8 attempts.

## HOW

Accumulate points by hitting and breaking the target.

## LEVELS

**BEGINNER:** The targets will be closer to the “ice”.

**ADVANCED:** The targets will be further off the “ice,” making it more challenging to hit.

## TIP

- Hit the street hockey ball off the putting green—no ice is required to play this game.





# QUARTERBACK CHALLENGE

## EQUIPMENT

Use footballs provided by the Topgolf Swing Suite team when playing this game.

## GOAL

To achieve points by successfully completing passes, and ultimately completing a touchdown drive.

## HOW

Complete passes to accumulate points. A pass is complete when you hit either an offensive player or offensive player's target with the ball. More points are awarded for hitting the player's target vs. hitting the player. Players complete multiple passes successfully to reach multiple first downs, until a touchdown is completed. If the ball is intercepted or the clock expires before the pass is completed, the game is over.

## LEVELS

**BEGINNER:** The virtual players run slower, allowing the Player more time to complete a pass. Play begins at the 30 yd line. This can be found under the "Fun for All" game category.

**ADVANCED:** The virtual players run more quickly, forcing the Player to throw the ball more quickly while still remaining accurate. Play begins at the 50 yd line. This can be found in the "Competitive" game category.

## OVERVIEW

*As the quarterback, you drive down the field looking to score a game-winning touchdown against a tough defense. Your wide receivers are counting on you being a top-notch QB!*



## OVERVIEW

*The goal is simple: You get five kicks to get the ball past the All-Star keeper and find the back of the net.*



# SOCCER

### EQUIPMENT

Use the Soccer Balls provided by the Topgolf Swing Suite team when playing this game.

### GOAL

Score the most goals.

### HOW

Score by kicking the ball into the net. You get five shots each.

### LEVELS

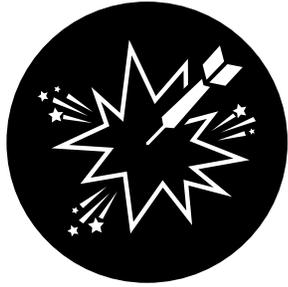
**BEGINNER:** Bend the ball around the goalkeeper to score points.

**ADVANCED:** Score a goal against defenders and the goalkeeper and you'll net a whopping 1,000 points!

### TIPS

- Use the boost for some extra oomph.
- Each successful shot scores you a cool 100 points.





# CARNIVAL CLASSIC

## EQUIPMENT

Use the Soft Serve Baseballs provided by the Topgolf Swing Suite team when playing this game.

## GOAL

Score as many points as possible during the allotted 60 seconds by popping the most balloons or breaking the most plates!

## HOW

- Points are accumulated by popping balloons/breaking plates.
- More points are awarded by eliminating smaller balloons, before they inflate and become a larger/easier target.
- More points are awarded for breaking smaller plates and hitting a plate while on its side.
- If 10,000 points are accumulated, the Player will advance on to a bonus round.

## LEVELS

**BEGINNER:** The Player will attempt to pop as many balloons as possible in 60 seconds. If a glowing balloon is popped an extra “shot” will be added to the remaining balls.

**ADVANCED:** The Player will attempt to break spinning plates. If a glowing plate is broken an extra “shot” will be added to the Player’s remaining balls.

## TIPS

- Make sure that you are only throwing one ball at a time - only one ball will track at a time.
- Don’t get too close to the screen and step on the tracks causing the ball to track incorrectly.

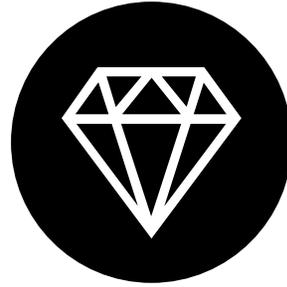
## OVERVIEW

*Immerse yourself in a variety of good-old-fashioned Carnival games!*



## OVERVIEW

*In our take on the classic match-three style game, a little precision and a lot of luck could start a chain reaction that sends you to the top of the leaderboard.*



# JEWEL JAM

### EQUIPMENT

Choose from any available golf clubs provided by Topgolf Swing Suite.

### GOAL

Get the high score by matching jewels of the same color.

### HOW

Score by matching three jewels with the same color in rows or columns. You get two rounds of five shots each.

**SPECIAL BALLS:** Designated by arrows or different colors.

Connect entire rows, columns, colors, or all surrounding jewels for bonus points.

### TIPS

- Active color ball or special balls are highlighted in upper left area of screen.
- Flashing jewels are the easiest shots.
- There is one row of jewels past the 120 yard marker.
- Hit a jewel with the same color ball to build up jewels for bigger explosions.



**PLAY A  
NEW WAY.**



